

BLUFF CITY BOWL

100 Frame Game Tournament

January 27, 2019 @ 12:00 & 3:00

Bowl 100 2-Ball Frames Highest Score Wins
4 Person Teams ~ Max 700 Average Per Team
Any Member May Bowl Any Ball At Any Time

\$100.00 Per Team
Top 3 Places Pay Out

Please See Back for Detailed Rules Summary

Entry Closing Date is January 25, 2019 at Midnight.

Entry Form - **100 Frame Game** Address: _____

Team Name: _____

Captain Name: _____ Phone: _____

Bowler 1:	Average:	Bowler 2:	Average:
Bowler 3:	Average:	Bowler 4:	Average:

SHIFT

(Please Mark One)

12:00

3:00

To reserve your entry return completed form with entry fee to:
Questions: (601) 442-8436 or bluffcitybowl@gmail.com

100 Frame Game
c/o Bluff City Bowl
285 John R. Junkin Dr.
Natchez, MS 39120

Tournament Rules:

1. **Entry Fee:** Entry Fee is \$100 per team. \$50 for Lineage, \$50 for Prize.
2. **Team Format:** Any 4 member team whose total combined averages equal 700 pins or less.
*****All Team Members Must Throw At Least 1 Ball*****
3. **Average:** Entrants must use their highest sanctioned league average regardless of whether bowled as a regular member or a substitute. Averages will be accepted in the following order:
 - a. Highest 21-game 2017-2018 book average.
 - b. If no 2017-2018 book average, highest current season 21-game average.
 - c. If a and b do not apply bowler will be counted as a 175 bowler.
4. **Scoring:** Tournament scores will be based on the total scratch score of 100 two-ball frames.
5. **Lane Assignments:** Each team will bowl on 1 Lane.
6. **Lane Dressing:** Lanes will be oiled prior to the first ball of each shift.
7. **Practice:** Each team will be allotted 5 minutes of practice time prior to bowling for score.
8. **Prize Payout:** Prizes will be paid out of the Prize Fund to the top three teams.
First Place will receive 60% of the prize fund, Second Place 30%, and Third Place 10%.
9. **Re-Entry:** An entrant may participate in the tournament twice (once per shift).
Teams may re-enter however teams must change two individuals to cash multiple times.
10. **Check-In:** Teams must check in at the registration table 30 minutes prior to each shift.

This is a Non-Sanctioned Tournament however any rules not covered above will be governed by USBC Rules.